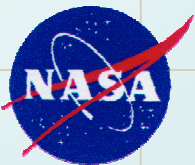




Simulating On-Board Compression with JPEG 2000

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Michael W. Marcellin
University of Arizona



ESTC — 2003

June 24, 2003

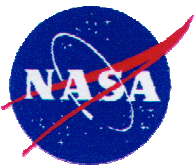
SAIC

An Employee-Owned Company



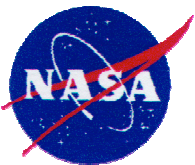
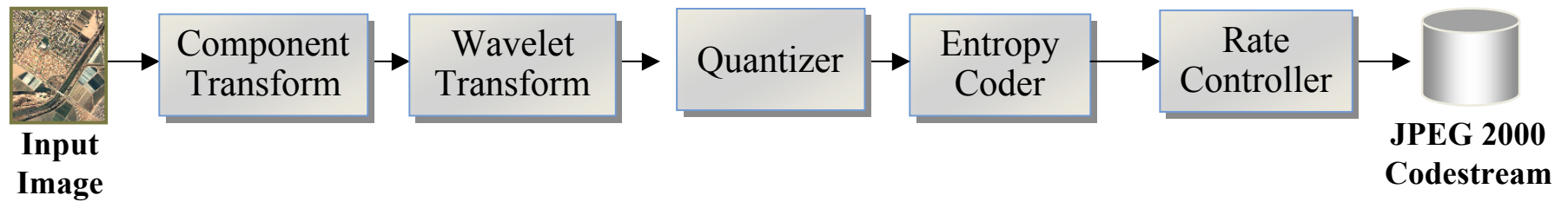
Objectives of the Project

- Optimize JPEG 2000 Verification Model (VM) for Earth Science Applications
 - Incorporate Part 2 features in Scan-Based Mode
- Test in Laboratory Environment
- Port to “Relevant” Environment
 - Test in that Environment
- Contribute to Standardization Process





JPEG 2000 Algorithm





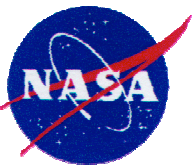
JPEG 2000 Part 1 and Part 2

- **Part 1: Core Coding System**

- Two wavelet filters (one reversible, one irreversible)
- Scalar quantization (SQ)
- Limited color space transforms

- **Part 2: Extensions**

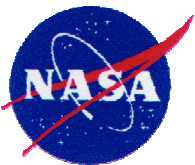
- User-selectable wavelets
- Trellis-coded quantization (TCQ)
- User-selectable transform in component (wavelength) dimension
- Other refinements





The Scan-Based Mode of JPEG 2000

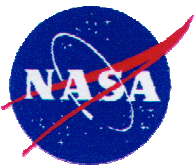
- Low-memory Implementation for Use on Board Spacecraft
 - Buffers minimum number of image lines
 - Outputs directly to codestream for downlink
- Processes Image as a Series of “Scan Elements”
 - Each scan element corresponds to 8 to 64 lines in image space
 - Scan elements may be tiles or precincts (tiles in wavelet domain)





TRADES

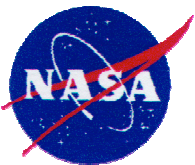
- **TRADES: Toolkit for Remote-Sensing Analysis, Design, Evaluation, and Simulation**
 - Developed by Ball Aerospace
 - Supports simulation and analysis in any spectral regime (UV through passive microwave)
 - Supports most scene sampling designs: whiskbroom, pushbroom, conical, step-stare scans
 - Supports many sensor types: panchromatic, filter multispectral, grating hyperspectral
 - Includes all functions required for simulation





TRADES (continued)

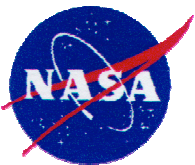
- Provides physically accurate simulation of a remote sensing system (space-based or aircraft)
 - Viewpoint: Establishes viewing geometry
 - Radiance: Adds illumination and atmospheric scattering
 - Imaging: Optics and line-of-sight disturbances
 - Detection: Adds noise and readout electronics effects
 - Calibration: Simulates on-orbit or ground calibration
 - Format: Spectral or spatial binning





Technical Status

- Completed experiment on compression of uncalibrated panchromatic and multispectral data
- Began error resilience experiment by simulating complete loss of one data packet
- Initiated task-oriented experiments with two science user groups





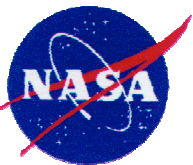
Calibration Experiment

- **Panchromatic data**

- High-resolution aerial photograph used to simulate lower resolution image from a satellite-borne scanner
- Image extracted from TRADES before calibration and compressed (Pre/Cal)
- Decompressed image then calibrated as usual
- Result compared with compression after “on-board” calibration (Post/Cal)

- **Multispectral data**

- High spectral and spatial resolution image (AVIRIS) used to simulate Landsat bands and resolution
- (Pre/Cal) and (Post/Cal) data produced as for panchromatic data





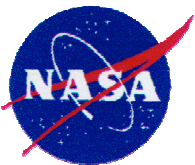
Original Panchromatic Image



Uncalibrated



Calibrated





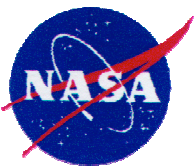
Panchromatic Image at 2.0 bpp



Pre/Cal



Post/Cal





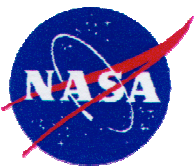
Panchromatic Image at 0.125 bpp



Pre/Cal



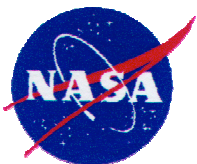
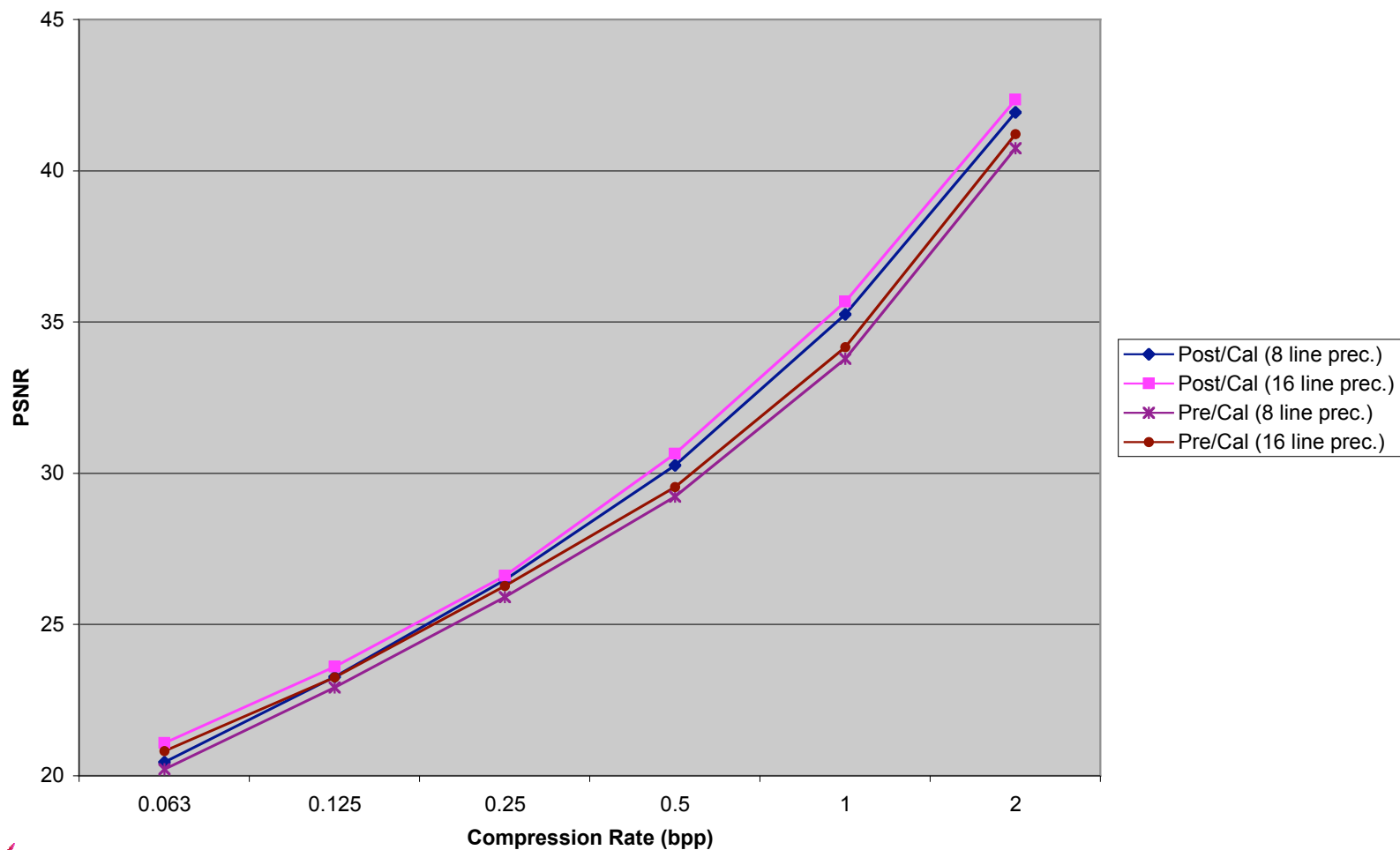
Post/Cal





PSNR for Panchromatic Image

Aerial1 Calibration Experiment



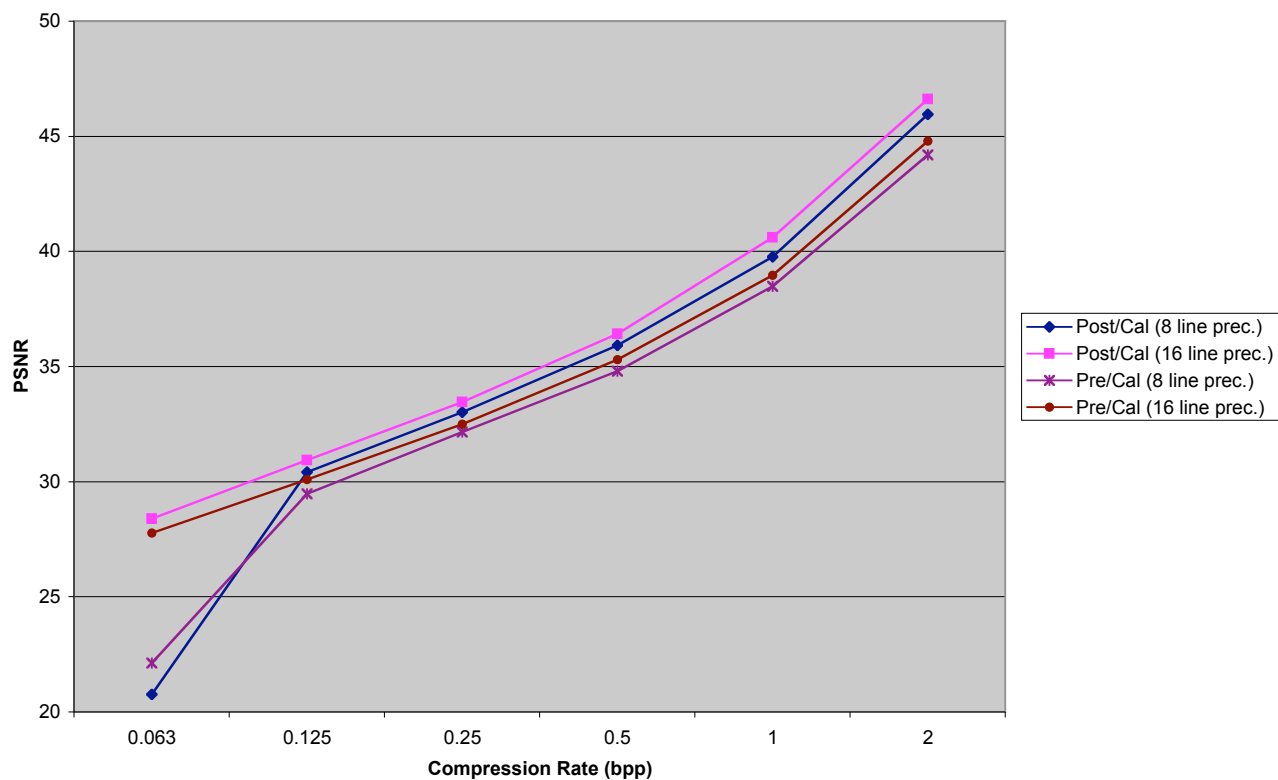


PSNR for Multispectral Image



Synthesized
Image
Bands 4, 3, 2

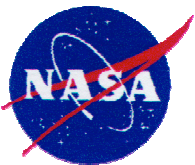
Landsat Calibration Experiment (Band 3)





Conclusions on Calibration

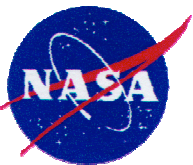
- On-board calibration (Post/Cal) always produces slightly better PSNR
 - Difference is small except at lowest bit rates
- No visual difference between on-board (Post/Cal) and on-ground (Pre/Cal) calibration at highest bit rates
- At lowest bit rates, on-ground calibration may actually introduce objectionable streaking
 - No calibration at all might be preferable
- Lossless compression is less efficient on uncalibrated data





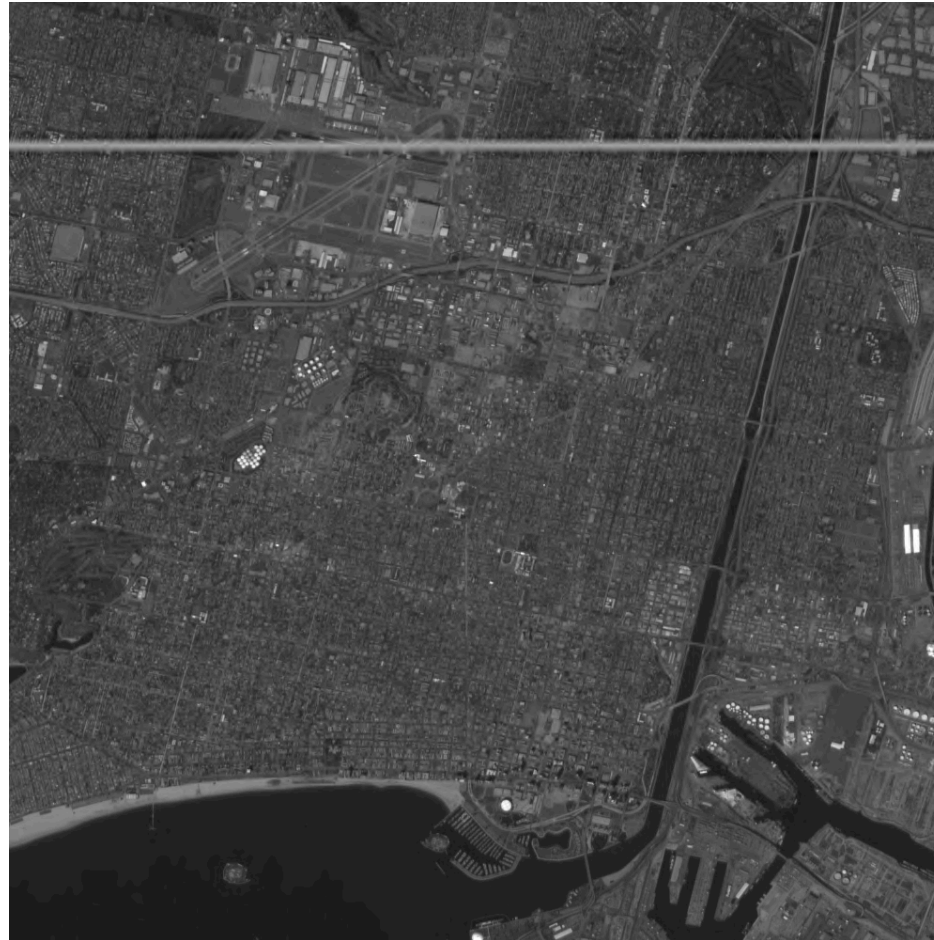
Error Resilience Experiment

- A scan element corresponds to the set of image lines that are compressed as a unit and output directly to the downlink
 - It may be defined as a file (in image space) or a set of precincts (in wavelet space)
- Assume all wavelet coefficients for a scan element are formatted into a single communications packet
- Assume the whole packet is discarded if it contains any corrupted data
 - Simulate this by setting all wavelet coefficients in the packet to zero
- Decompress the file as usual and determine extent of damage in the image

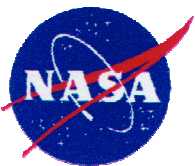




Example of Packet Loss



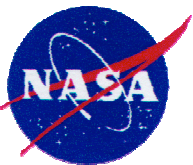
This is a SPOT image of Los Angeles, compressed to 2.0 bpp, in which one 8-line scan element has been lost





JPEG 2000 Error Resilience Features

- JPEG 2000 entropy coding is based on context-based arithmetic coding
 - Encoder & decoder must maintain synchronization
- The smallest independent coding unit is the code block
 - In the default mode, re-synchronization occurs after each code block
- Three coding passes are used for each code block
 - In the “error resilient mode”, the decoder can detect an error at the end of each coding pass
 - A corrupt coding pass can be discarded (as well as subsequent coding passes for that code block)
- Data can be recovered from a corrupted packet and artifacts can be minimized
- Header information must be protected





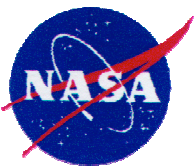
Example of Using Error Resilience Features



E.R. Off



E.R. On

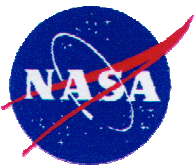


**SPOT image of Los Angeles, compressed to 1.0 bpp.
Subjected to a bit error rate of 10^{-4} and decompressed.**



Preliminary Conclusions on Error Resilience

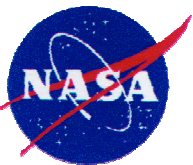
- Damage from packet loss is confined to a few lines above and below the affected scan element
- The effect would be similar for any wavelet-based algorithm
- JPEG 2000 error resilience features may make it possible to recover some uncorrupted data from a damaged packet





Task-Oriented Experiments

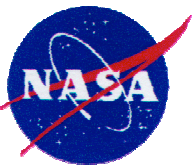
- Work with scientists using HSI data
 - Test a range of compression ratios (8 to 256)
 - Determine acceptable compression ratio for scientific applications
- Canadian Forest Service (D. Goodenough)
 - Forest chemistry, classification, species recognition
 - Hyperion data received and compressed
 - Lossless compression ratio is 2.4/1
 - Results of application testing to be received shortly





Task-Oriented Experiments (continued)

- Soil, Water & Environmental Science Department, University of Arizona (A. Huete)
 - Classification based on image statistics, vegetation indices
 - Hyperion data received and compressed
 - Awaiting design of application test
 - MODIS data also of interest



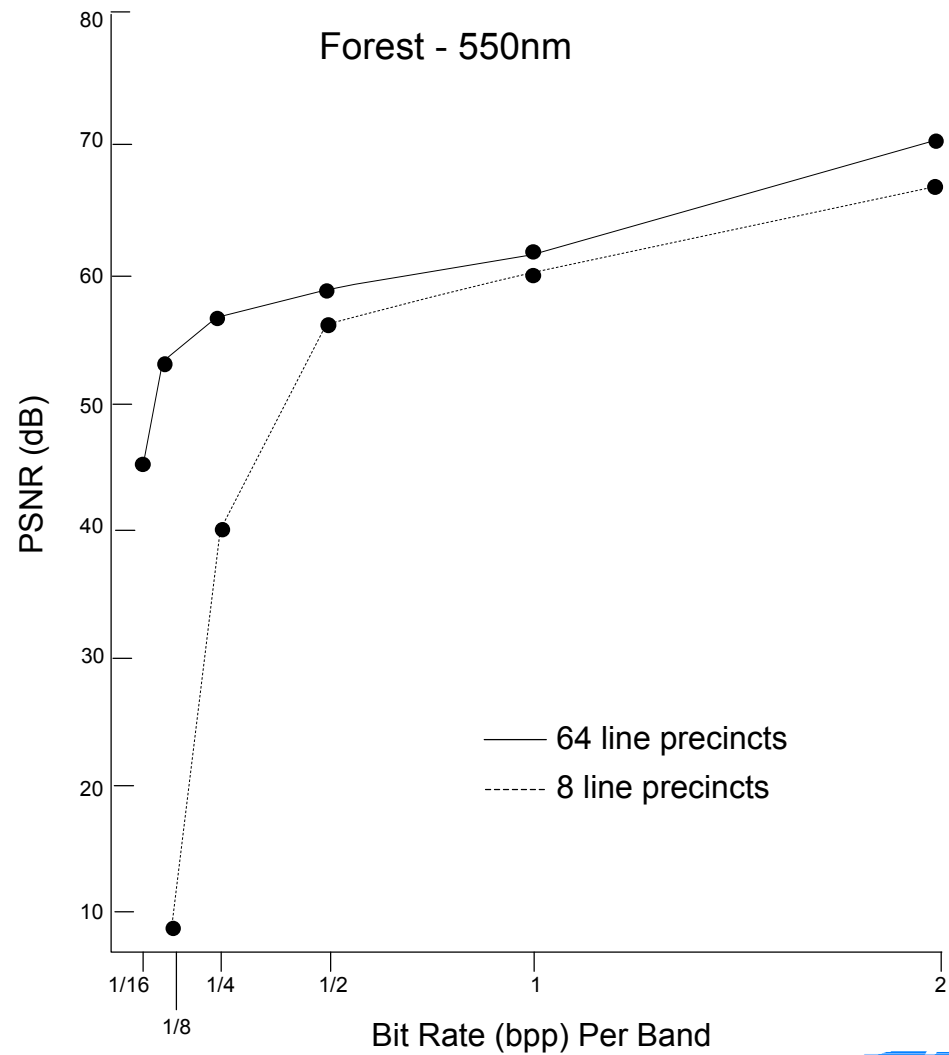


Example of Hyperion Compression

Bands
115, 35, 23



Forest





Conclusion

- This project has demonstrated that JPEG 2000 offers many advantages for the compression of Earth Science data
- In scan-based mode, JPEG 2000 is suitable for on-board use and meets speed and memory requirements
- The next step should be flight software or flight-worthy hardware

